

Archive Stamp Mystery

Player clue 1: Record | Team 1

The stamp was borrowed under a tag number rather than the name on its storage drawer. We will use the records on the table to find the borrowed archive stamp. Share the reading, explain each choice and keep the five results for the final plan.

Use the loan slips and tag register to follow the completed record. Match printed keys, then report the requested field. A planned or cancelled entry cannot prove a move.

Loan slips

item: Drawer | tag: PINE | status: cancelled

item: Box | tag: WAVE | status: draft

item: Cabinet | tag: STAR | status: checked

Tag register

tag: STAR | bay: NORTH

tag: PINE | bay: EAST

tag: WAVE | bay: WEST

Archivist note

bay: WEST | seal: RING

bay: NORTH | seal: KITE

bay: EAST | seal: LEAF

Cross-check

Match A.tag to B.tag.

Match B.bay to C.bay.

A.status is checked.

Report C.seal.

Record result: _____

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Player clue 2: Window | Team 1

The team needs time for both the job and the journey. It cannot start before the earliest time, leave a window unfinished, or arrive after the deadline. Which departure window works? Times are minutes after opening.

Departure windows (minutes after opening)

EARLY: start 5; window ends 20

MID: start 15; window ends 30

LATE: start 25; window ends 45

Work and travel

Earliest start 10; job 7 min.

Travel 5 min; arrival deadline 30.

Job + travel must both fit inside one window.

Report the only possible window ID.

Window result: _____

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Player clue 3: Word | Team 1

Word desk: Find the exact word FILE, reading RIGHT only. Reject near matches and reversed words. Copy the digit immediately after it.

Find FILE; only read to the RIGHT.

F	I	L	X	8	A	B	C
E	L	I	F	2	A	B	C
F	I	L	E	7	D	E	F
C	A	M	P	9	S	U	N

Answer = digit in the next square after the word.

Word result: _____

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Player clue 4: Entry | Team 1

Entry desk: Combine every BEFORE rule to order the four actions. Write positions on the whole-sheet cards. Read position 2.

Check stamp [3]

File note [7]

Find drawer [5]

Read record [1]

Read record BEFORE Find drawer

Check stamp BEFORE File note

Find drawer BEFORE File note

Read record BEFORE Check stamp

Check stamp BEFORE Find drawer

Read position 2 (positions start at 1).

Entry result: _____

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Player clue 5: Drawer | Team 1

Drawer desk: Read the letter at each coordinate, in order. Letter = column; number = row. Convert the complete word using the printed table.

Columns: A, B, C, D. Rows: 1, 2, 3.

1	D	L	K	F
2	J	M	E	T
3	I	S	V	Y

FILE = 4

CASE = 7

VASE = 0

READ COORDINATES IN ORDER:

D1 > A3 > B1 > C2

Drawer result: _____

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Player clue 6: Final | Team 1

Use each recorded result in the evidence key to learn one feature. Compare all five features with the location plan. Report the one location ID supported by every source, then explain why a nearby alternative fails.

Use your results from: Record, Window, Word, Entry, Drawer.

Location plan

BAY-L: leaf / south / stone / lower / square
BAY-A: leaf / south / wood / upper / round
BAY-B: ring / south / stone / upper / square
BAY-C: leaf / north / wood / upper / square
BAY-D: leaf / north / wood / upper / round
BAY-E: ring / south / wood / lower / square
BAY-F: leaf / north / stone / upper / round
BAY-G: ring / south / stone / lower / round
BAY-H: ring / north / wood / upper / round
BAY-I: ring / south / stone / lower / square
BAY-J: leaf / north / wood / lower / round
BAY-K: ring / north / stone / lower / square

Column order and evidence key

Stamp (Record): RING=ring; KITE=leaf
Door (Window): MID=north; EARLY=south
Surface (Word): 7=wood; 8=stone
Level (Entry): 3=upper; 7=lower
Seal (Drawer): 4=round; 7=square

Final result: _____

Ask your host to check your final result and read the ending.