Moonlight Camping Quest

Hint level 1 - HOST ONLY

1. Food

Start with the available-food line, not with the visitor names.

2. Kit

Read each supply card and the three required needs.

3. Lantern

Find the symbol key and the message strip.

4. Plan

Find all the event cards and the before notes.

5. Flag

Find the starting square and read the full move list.

6. Final

Keep the five named results beside the final plan and find the key for each badge.

Moonlight Camping Quest

Hint level 2 - HOST ONLY

1. Food

AND needs both foods. OR needs either food. A circular pair still needs an outside starting food.

2. Kit

A light card alone may leave a need uncovered; a shared supply counts for both needs.

3. Lantern

Use the same key every time a symbol repeats. Read the message in its printed order.

4. Plan

Connect cards linked by the notes; a card position is counted from the beginning of the completed order.

5. Flag

Each move changes just one square. Keep track of row and column after each move.

6. Final

Each badge controls a different fact, road leg, order note, pulse or habitat layer. Use the matching key exactly once.

Moonlight Camping Quest

Hint level 3 - HOST ONLY

1. Food

Mark each creature whose food is already available; repeat until no new creature can be marked. Then compare only the listed visitors.

2. Kit

Compare complete combinations, adding each chosen card weight once. Reject any combination over the limit before choosing the lightest.

3. Lantern

Write the complete decoded word, check every symbol, then use the conversion row for that exact word.

4. Plan

Check every before relationship, then read only the requested position. The printed card arrangement is not the answer order.

5. Flag

Trace the moves one at a time, then retrace them to check the final square before recording its value.

6. Final

Check the completed product against all five recovered facts. If two answers remain, locate the fact that distinguishes them rather than guessing.