

Toy Workshop Delivery

Hint level 1 - HOST ONLY

1. Signal

Look at the training cards that share one signal.

2. Record

Start with the status field in Parcel cards.

3. Labels

Compare the same numbered position in the two strips.

4. Weight

Find the equal parcels and the separate loose units.

5. Dispatch

Find all the event cards and the before notes.

6. Final

Find the starting states, dial order and pulse-card key.

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Hint level 2 - HOST ONLY

1. Signal

In an unordered pair, a word cannot be assigned by its left/right position. Use the overlap with another pair.

2. Record

The tag links an item to a bay; rows in separate records need not line up.

3. Labels

A difference belongs to a pair of positions and is counted once, even when both shapes differ.

4. Weight

Remove the loose units before sharing the remaining weight among equal parcels.

5. Dispatch

Connect cards linked by the notes; a card position is counted from the beginning of the completed order.

6. Final

Each selected vector lists turns for every dial. Several different cards can affect the same dial.

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Hint level 3 - HOST ONLY

1. Signal

Give each signal a different word, check every training example and only then decode the received message in its printed order.

2. Record

Keep only entries meeting every status test. Follow each printed join to the report field; do not guess from row position.

3. Labels

Mark every changed pair, check the unmarked pairs, then count your marks. Ignore titles and box outlines.

4. Weight

Find one parcel from the first equation, then substitute that weight into the second equation before recording it.

5. Dispatch

Check every before relationship, then read only the requested position. The printed card arrangement is not the answer order.

6. Final

Add one dial column at a time to its starting state, wrap around the three-state loop, then check that all five pulse cards were used.